

# Coherent interaction graphs

A nondeterministic geometry of interaction for MLL

NGUYỄN Lê Thành Dũng<sup>1,2</sup>   Thomas SEILLER<sup>2</sup>

<sup>1</sup>École normale supérieure de Paris

<sup>2</sup>Laboratoire d'informatique de Paris Nord, CNRS / Université Paris 13

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# MLL proofs as matchings (i.e. fixed-point-free involutions)

2 proofs of  $A \otimes A \multimap A \otimes A$ :

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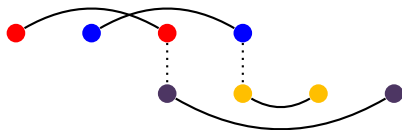
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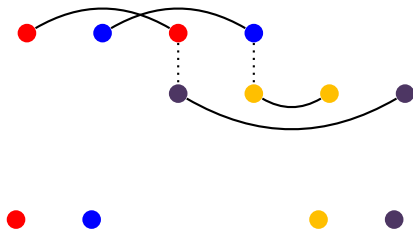
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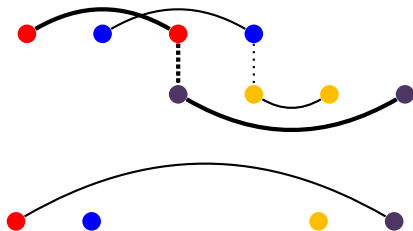
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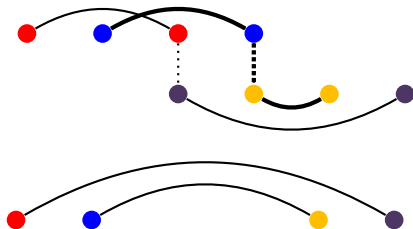
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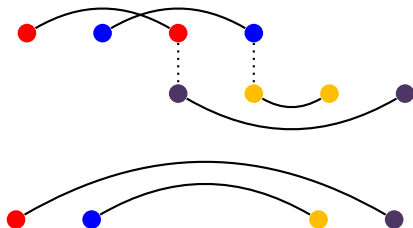
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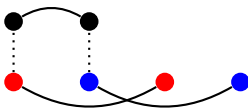


- Geometry of Interaction:  
predict the normal form by following paths



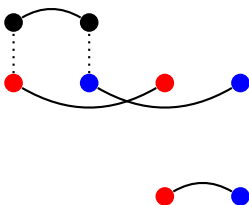
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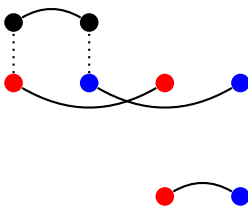
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- *Alternating paths*  $\simeq$  composition of strategies in game semantics

# From matchings to Interaction Graphs

- Matchings are both a GoI and a sort of game semantics
- Execution between matchings can be extended to arbitrary graphs:

## Definition

Let  $G, H$  be two graphs. Their *execution*  $G :: H$  is the graph whose vertex set is  $V(G) \triangle V(H)$ , and whose edges correspond to *alternating paths* between  $G$  and  $H$ .

- $\llbracket - \rrbracket : \{\text{MLL proofs}\} \rightarrow \{\text{matchings}\} \subset \{\text{graphs}\}$  then enjoys:

## Proposition

$$\llbracket \text{cut}(\pi, \rho) \rrbracket = \llbracket \pi \rrbracket :: \llbracket \rho \rrbracket$$

# Interaction graphs as a denotational semantics

## Proposition (Associativity / Church–Rosser)

If  $V(F) \cap V(G) \cap V(H) = \emptyset$ , then  $(F :: G) :: H = F :: (G :: H)$ .

- Then it suffices to define types as some sets of graphs with the same vertex set to get a model of MLL, that is:

## Theorem

*Interaction graphs constitute a \*-autonomous category with composition of morphisms given by execution.*

- In general, a whole family of models, depending on choices of parameters (e.g. monoid of weights  $\rightarrow$  quantitative semantics)
- Extension to MELL: generalize from graphs to *graphings* (cf. Luc Pellissier's talk) to represent exponentials

# Our goal: non-determinism / additives

- Let's extend MLL with *non-deterministic* sums of (sub-)proofs:

$$\frac{\vdash \Gamma \quad \dots \quad \vdash \Gamma}{\vdash \Gamma} \text{ (SUM)}$$

- How to interpret this rule in interaction graphs?
- Also relevant for *additives*: &-intro is a non-det. superposition
- Formal sums of graphs  $\rightarrow$  size explosion

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- Also relevant for *additives*: &-intro is a non-det. superposition
- Formal sums of graphs  $\rightarrow$  size explosion
- A solution: *coherent interaction graphs*
  - ▶ Originally introduced in Seiller's PhD for a different purpose
- Using a *coherence relation* is common for additives, e.g. conflict nets (Hughes–Heijltjes), Girard's "Transcendental syntax 2", etc.
  - ▶ But we won't treat additives here: technical issues common to all GoI approaches

# Coherent graphs

## Definition

A *coherent graph* is a graph  $G$  equipped with a coherence relation  $\supset_G$  on its edge set  $E(G)$ .

- i.e.  $(E(G), \supset_G)$  is a coherent space (which we'll identify with  $E(G)$ )

## Definition

If  $V(G) = V(H) = V$ , then the *incoherent sum* of  $G$  and  $H$  is defined as  $G \overset{\sim}{+} H = (V, E(G) \oplus E(H))$ . ( $\oplus$ : disjoint union of coherent spaces)

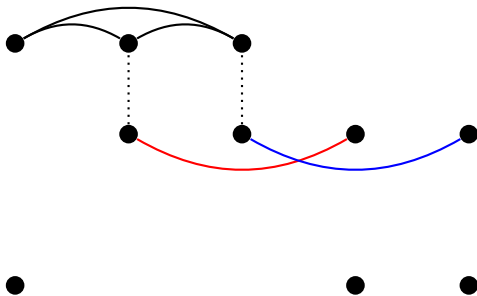
- $\overset{\sim}{+}$  interprets the SUM rule
- Think of a coherent graph  $(V, E)$  as the formal sum

$$\sum_{C \subseteq E} (V, C) \quad (C \text{ clique})$$



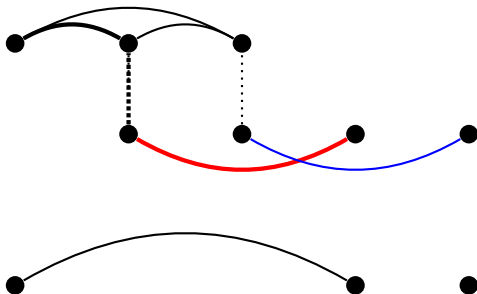
# Execution of coherent graphs: example

- Here **red**  $\supset$  black, **blue**  $\supset$  black, **red**  $\sim$  **blue**



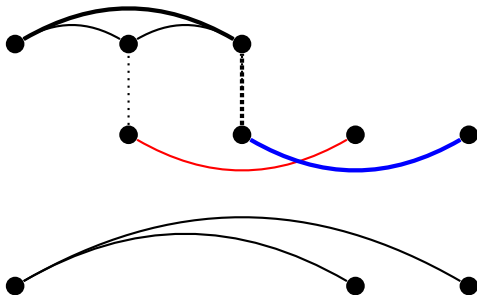
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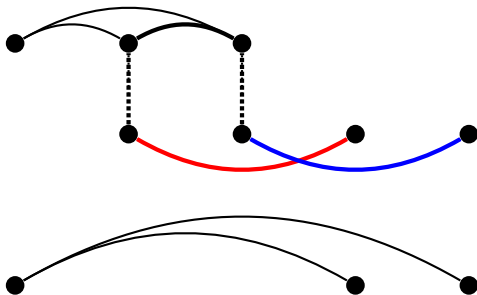
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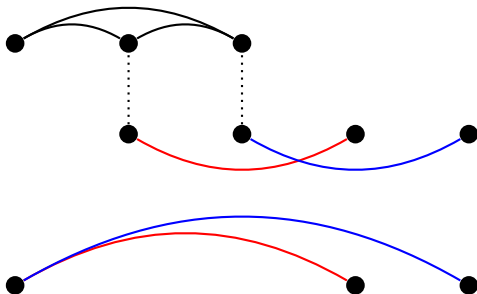
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Incoherence: don't take this path

# Execution of coherent graphs: example

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# Execution of coherent graphs

- In summary: exec. of coherent graphs = alt. coherent paths

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## Theorem

*Coherent interaction graphs constitute a \*-autonomous category with composition of morphisms given by execution.*

- Next: a different application of coherent graphs...
  - ▶ ...namely internalization of a *correctness criterion*
  - ▶ We need to present more details on the interpretation of types first

# Orthogonality and types (1)

- In the interaction graphs model, morphisms = graphs, objects = ?
- A set of graphs with the same vertex set...
- ...and the same “specification”, think BHK/realisability: a proof of  $A$  is anything that behaves as prescribed by  $A$ 
  - ▶ Typically we will get  $\mathbf{A} \multimap \mathbf{B} = \{f \mid \forall a \in \mathbf{A}, f :: a \in \mathbf{B}\}$



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- $\rightarrow$  types specified by collections of *tests*
- **Tests are also given by graphs**, acting as counter-proofs
- Proofs and counter-proofs related by symmetric *orthogonality*  $\perp$

## Orthogonality and types (2)

- Morphisms = graphs, objects = **conducts**

### Definition

A *conduct* is the orthogonal  $T^\perp = \{G \mid \forall H \in T, G \perp H\}$  of some set of graphs  $T$  (playing the role of tests) over a common vertex set.

- Equivalently:  $\mathbf{A}$  is a conduct iff  $\mathbf{A}^{\perp\perp} = \mathbf{A}$
- Thus  $\mathbf{A}^\perp$  can be used as tests for  $\mathbf{A}$ , and vice versa

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- Thus  $\mathbf{A}^\perp$  can be used as tests for  $\mathbf{A}$ , and vice versa
- What is  $\perp$ ? Parameter of the model!
- In general one can define orthogonality as any reasonable predicate on the set of *alternating cycles* between  $G$  and  $H$
- This talk: simple choice avoiding technical complications

# Orthogonality as acyclicity

## Definition

$G \perp H \Leftrightarrow \nexists$  alternating cycle between  $G$  and  $H$ .

## Theorem (Adjunction)

If  $V(G) \cap V(H) = \emptyset$ , then  $F \perp (G \sqcup H) \Leftrightarrow (F :: G) \perp H$ .

- The adjunction is the key to building a model of MLL: linear negation is orthogonal,  $\mathbf{A} \otimes \mathbf{B} = \{a \sqcup b \mid a \in \mathbf{A}, b \in \mathbf{B}\}^{\perp\perp}$ 
  - ▶ For other choices of  $\perp$ , need tweaking for adjunction to hold
- We do get  $\mathbf{A} \multimap \mathbf{B} = (\mathbf{A} \otimes \mathbf{B}^{\perp})^{\perp} = \{f \mid \forall a \in \mathbf{A}, f :: a \in \mathbf{B}\}$

# Tests for coherent interaction graphs

- Original IGs: to generate a type, many tests may be needed
- Coherent IGs: single test needed, by taking a big sum!

## Proposition

$$F \perp G \wedge F \perp H \Leftrightarrow F \perp (G \overset{\smile}{+} H)$$

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- But this results in a very big test, not sure what we won...
  - ▶ Recall efficiency concern w.r.t. formal sums
- More interestingly, small tests often suffice

# Operations on single tests

## Proposition

$$\{G\}^\perp \wp \{H\}^\perp = \{G \sqcup H\}^\perp.$$

## Proposition

Analogously, from  $G$  and  $H$  one can define  $G \wp H$  such that

- $\{G\}^\perp \otimes \{H\}^\perp = \{G \wp H\}^\perp$
- $|E(G \wp H)| = |E(G)| + |E(H)| + |V(G)| \cdot |V(H)|$
- All conducts generated from  $\{*\}$  by  $\otimes$  and  $\wp$  admit single tests s.t.  
 $|E| \leq |V|(|V| - 1)/2$
- So by interpreting atoms as  $\{*\}$  we can always get small tests...



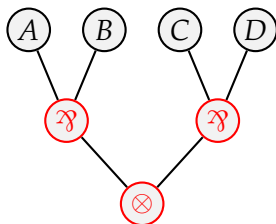
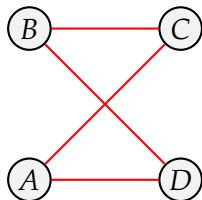
# Tests are cographs

- Formula  $F \rightarrow$  conduct (w/ atoms sent to  $\{*\}$ )  $\rightarrow$  test  $T(F)$ 
  - ▶  $T(F)$  generated from  $\{*\}$  by  $\wp$  and  $\sqcup$
- $\text{LCA}_F(A, B)$ : least common ancestor of atoms  $A$  and  $B$  in formula  $F$

## Proposition

The underlying graph of  $T(F)$  is the cograph of  $F$ :

- $V(T(F)) = \{\text{atoms of } F\}$
- $E(T(F)) = \{(A, B) \mid \text{LCA}_F(A, B) = \otimes\}$



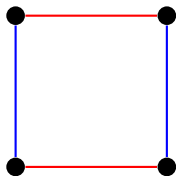
# Tests are cographs with chordless coherence

## Proposition

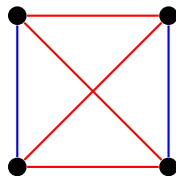
For all  $e \neq f \in E(T(F))$ ,  $e \smile f \Leftrightarrow \exists g \in E(T(F))$  incident to both  $e$  and  $f$ .

## Proposition

Let  $G$  and  $H$  be coherent graphs s.t.  $\supseteq_G$  and  $\supseteq_H$  satisfy the above. Then alternating paths / cycles between  $G$  and  $H$  are coherent iff they are chordless.



Chordless cycle



All cycles have chords

# Characterizing denotations of proofs

- Consider a proof  $\pi$  of  $A$
- $\llbracket \pi \rrbracket \in \llbracket A \rrbracket = \{T(A)\}^\perp$ , equivalently  $\llbracket \pi \rrbracket \perp T(A)$
- $\rightarrow$  necessary condition for a graph to come from a proof of  $A$
- Converse?

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## Theorem

$M$  matching and  $M \perp T(A) \Rightarrow M$  comes from a MLL+Mix proof of  $A$ .

## Corollary (Full completeness)

All matchings in  $\llbracket A \rrbracket$  come from proofs of  $A$  in MLL+Mix.

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Theorem (Reformulation of Retoré 2003 / Ehrhard 2014)

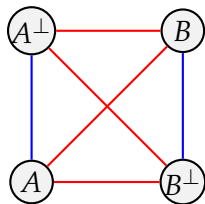
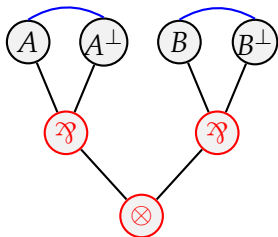
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All matchings in  $\llbracket A \rrbracket$  come from proofs of  $A$  in MLL+Mix.

# Cographic proof nets

- Proof nets = axiom matching + type information
- Traditionally, type tree; but cographs can encode the same thing



# Cographic correctness criterion

- Cographic proof structure:  $(M, G)$  with  $V(M) = V(G)$   
( $M$  matching,  $G$  cograph)
- Cographic proof net: is the translation of some sequent proof

## Theorem (Retoré 2003 / Ehrhard 2014)

*A cographic proof structure  $(M, G)$  is a MLL+Mix proof net if and only if there is no chordless alternating cycle between  $M$  and  $G$ .*

- Which we wrote previously as  $M \perp G$ : orthogonality reflects this *correctness criterion*
- Using coherent interaction graphs, we recovered “only if”
- We used “if” – the sequentialization theorem – to deduce our full completeness result

# Geometry of Interaction and correctness criteria

- Traditional correctness criteria for proof nets:
  - ▶ Generate set of *switchings* from type tree
  - ▶ Test each switching against the axiom matching
- Founding observation of GoI: switchings can be seen as counter-proofs (switchings for  $A \simeq$  (kind of) proofs of  $A^\perp$ )
  - ▶ Girard's "Multiplicatives" paper
- $\rightarrow$  tests for a type = switchings
  - ▶ Exponentially many switchings
  - ▶ Forgetting they all come from the same concise object
- Coherent IGs: single test  $\simeq$  superposition of switchings
  - ▶ We recover a notion of proof net from this model



# Conclusion

- Interaction graphs: a graph-theoretic geometry of interaction model (also a primitive game semantics)
- Coherent IGs are *sparse* non-deterministic programs
  - ▶ Representation of proofs with formal sums of sub-proofs: *linear* in the size of the proof
  - ▶ Tests *quadratic* in the size of the formula
- Future work: additives? MELL? DiLL?
  - ▶ Connections with Pagani's visible acyclicity?