

Handsome proof nets for MLL+Mix with forbidden transitions

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Correctness criteria for MLL proof nets: a subject “explored to death¹”?

- Many correctness criteria already known
- Computational complexity is a solved problem
 - Linear-time algorithms: parsing, dominator tree
 - NL-completeness [Jacobé de Naurois and Mogbil, 2011]
- However, much less is known about MLL with the *Mix rule*
 - A while ago, I asked M. Pagani about references on MLL+Mix proof nets...
 - There is surprisingly little literature on this
 - “it may be much more subtle than expected at first sight”

¹As aptly remarked by an anonymous reviewer.

Proof nets and algorithmic graph theory

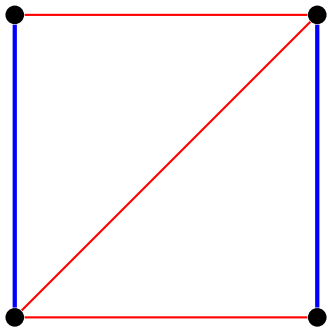
- Why don't we just use *graph algorithms* to check correctness?
 - Proof nets are graph-like structures
 - Correctness criteria are decision procedures
 - Would let us leverage the work of algorithmists
- Possible answer: the mainstream graph-theoretic toolbox wasn't ready at the birth of linear logic
 - As a result, an idiosyncratic combinatorics developed by the LL community, e.g. paired graphs
- Let us repair this missed opportunity now!
- This will allow us to determine the complexity of deciding correctness for MLL+Mix
 - ...and more!

Proof nets and perfect matchings

- In fact, there already is a graph-theoretic correctness criterion, from the article *Handsome proof nets: perfect matchings and cographs* [Retoré, 2003]
- Reduces correctness for MLL *with Mix* to absence of *alternating cycle* for a perfect matching
- Perfect matchings are a classical topic in graph theory and combinatorial optimisation
- Let us start from this point and dig deeper

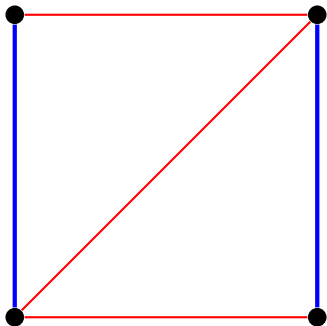
Perfect matchings: reminder (1)

- A *perfect matching* is a set of edges in an undirected graph such that each vertex is incident to exactly one edge in the matching
- Example below: blue edges form a perfect matching



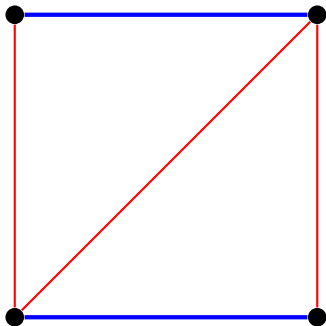
Perfect matchings: reminder (2)

- An *alternating path* is a path
 - without vertex repetitions
 - which alternates between edges inside and outside the matching
- Analogous notion of *alternating cycle*
- \exists alternating cycle \Leftrightarrow the perfect matching is not *unique*

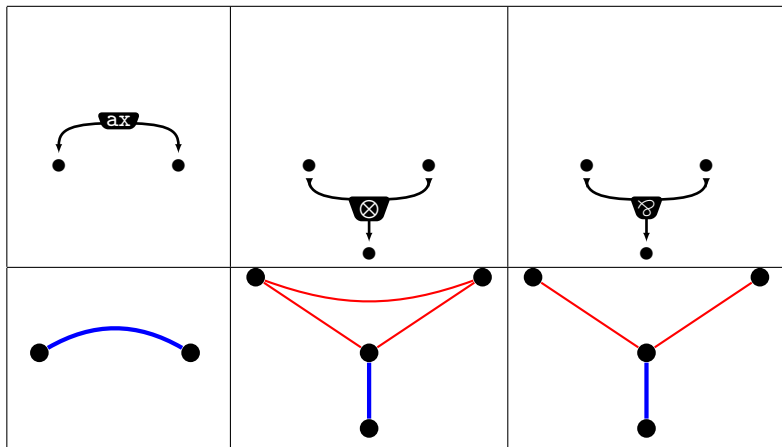


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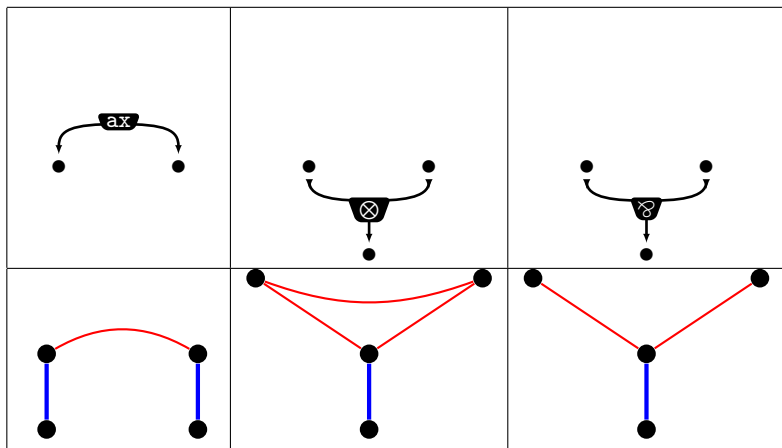


Retoré's R&B-graphs



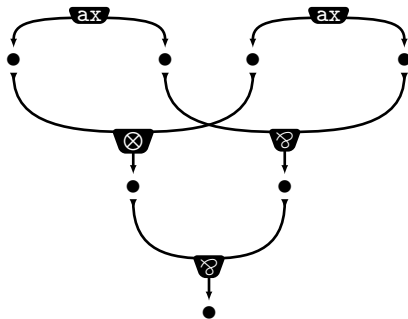
- Correctness criterion: matching is unique, i.e. no alternating cycle

Retoré's R&B-graphs



- Correctness criterion: matching is unique, i.e. no alternating cycle
- With this tweak, the matching edges are in bijection with the formulae of the proof structure

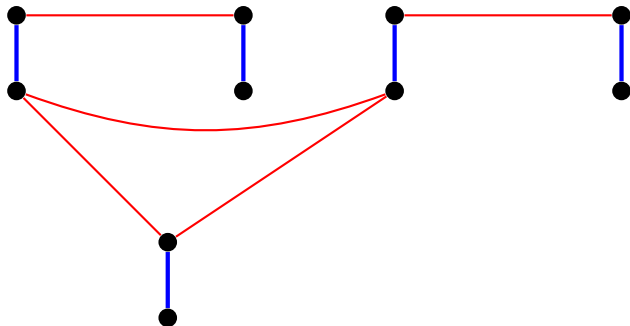
R&B-graphs: example (1)



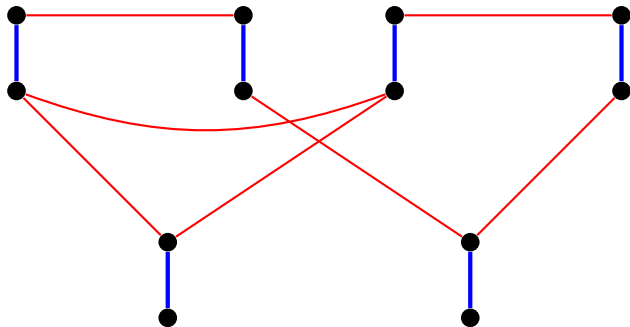
R&B-graphs: example (2)



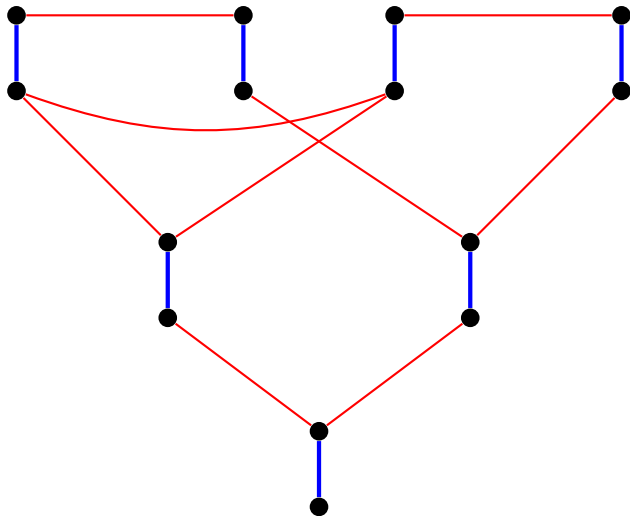
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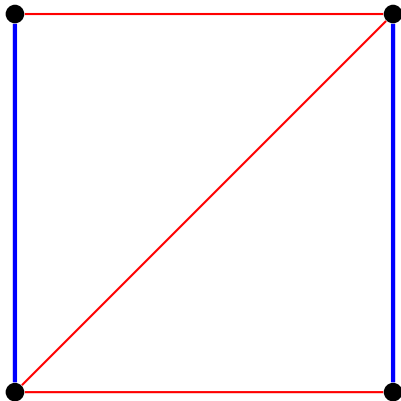
R&B-graphs: example (2)



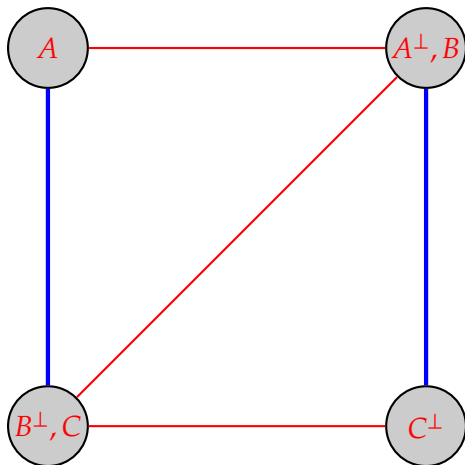
Immediate consequences of R&B-graphs

- Alternating cycles for perfect matchings can be found in *linear time* [Gabow et al., 2001]
- \Rightarrow **Correctness for MLL+Mix can be decided in linear time**
 - First linear-time criterion for MLL+Mix
 - Also works for MLL without Mix (by Euler–Poincaré...), and simpler than other linear-time criteria: graph theory takes care of the difficult parts!
- Also, a *logspace* reduction to the alternating cycle problem
 - What about the converse?

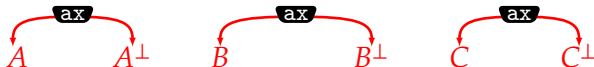
Alternating cycle \rightarrow MLL+Mix correctness (1)



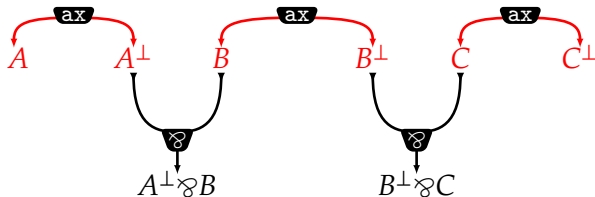
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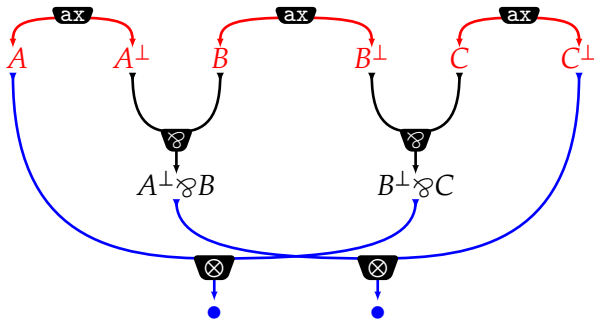
Alternating cycle \rightarrow MLL+Mix correctness (2)



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Alternating cycle \rightarrow MLL+Mix correctness (2)



Perfect matchings and sub-polynomial complexity

- Reminder: NC is the class of problem efficiently computable in parallel (polylog(n) time with poly(n) processors)
 - $NL \subseteq NC$
- Finding an alternating cycle can be done in *randomized* NC (consequence of [Mulmuley et al., 1987])
- *Deterministic* NC? Would solve an open problem from the 80's
- Recently: deterministic *quasi*-NC [Svensson and Tarnawski, 2017]
 - quasipolynomially many processors

On the complexity of MLL+Mix correctness

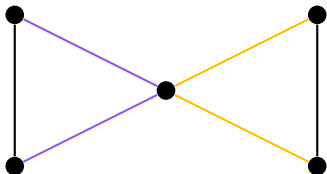
- Correctness for MLL+Mix is *equivalent* to the alternating cycle problem
- \Rightarrow MLL+Mix correctness \in NL is either **false** or **very hard to prove**
- Contrast with the *NL-completeness* of correctness for MLL
 - Explains why many criteria for MLL, e.g. contractibility, cannot be easily adapted to handle the Mix rule
- Still, **MLL+Mix correctness is in quasi-NC**

Generalizing R&B-graphs to paired graphs

- We can *factorize* Retoré's correctness criterion as a composition of:
 - the Danos–Regnier criterion
 - a purely graph-theoretic construction on *paired graphs*
 - (our tweak on axiom links helps)
- As it turns out, alternating paths in a R&B-graph \sim *trails* not crossing two paired edges *consecutively*
 - A trail may repeat vertices, not edges
 - Not always the same thing as paths in switchings!

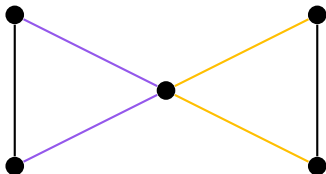
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 - Not always the same thing as paths in switchings!
 - But they coincide for paired graphs coming from proof structures



Generalizing even further

- Let's consider paired graphs with *non-disjoint pairs of edges*
- And paths/trails which do not cross paired edges consecutively
 - Pairs are *forbidden transitions*
 - Very general notion of local constraints
- Using R&B-graphs, we can find a *trail avoiding forbidden transitions* between 2 vertices in *linear time*
- **A new(?) result in graph theory**
- NP-complete for *paths* avoiding forbidden transitions [Szeider, 2003]
 - (Path: no repeated vertices)

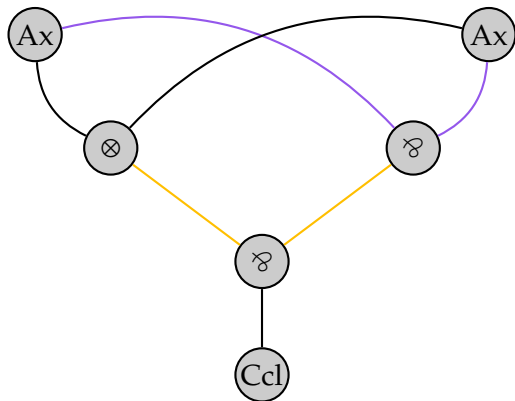
In summary

- An application of graph theory to linear logic:
MLL+Mix correctness...
 - can be solved in **linear time**
 - is **probably harder** (*under logspace reductions*) than without Mix
- A result in graph theory taking inspiration from linear logic:
 - an algorithm for finding trails avoiding forbidden transitions
- Hopefully the start of fruitful interactions between these domains!

More stuff I could not talk about

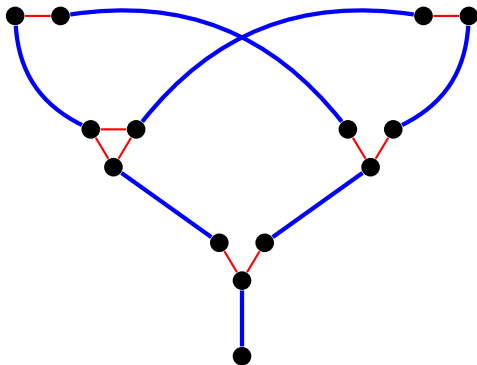
- A graph-theoretic rephrasal of *contractibility* and *parsing* criteria, in terms of *rainbow paths* in *edge-colored graphs*
 - And edge-colored graphs are related to forbidden transitions...
 - Preprint with all the graph theory stuff coming soon
- An polynomial-time algorithm for computing the *dependency graph* of [Bagnol et al., 2015], and thus the *order of introduction* of links in a proof net
 - Straightforward application of matching theory
 - Relies crucially on the acyclicity property
- A new correctness criterion for proof nets represented as *cographs* [Retoré, 2003] [Ehrhard, 2014]

If time permits...



- A Danos–Regnier paired graph

If time permits...









- *Isomorphic* to the R&B-graph seen earlier




If time permits...

- Recipe: take the graph with forbidden transitions and
 - turn edges into **matching edges**
 - turn vertices into **cliques outside the matching**
 - delete **non-matching edges** corresponding to forbidden transitions (here, paired edges)
- This construction is actually related to a reduction from *properly colored paths* in *2-edge-colored graphs* to alternating paths in perfect matchings

References I

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Matching is as easy as matrix inversion.

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-  Svensson, O. and Tarnawski, J. (preprint, 2017).
The Matching Problem in General Graphs is in Quasi-NC.
-  Szeider, S. (2003).
Finding paths in graphs avoiding forbidden transitions.